Stretch your mind with other software titles for your Smart Cycle[®]!

Each sold separately and subject to availability.





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T3856



PHYSICAL LEARNING ARCADE SYSTEM



PRINTED IN CHINA

NOTICE ABOUT EPILEPSY AND SEIZURES

PLEASE READ THIS NOTICE BEFORE YOU OR YOUR CHILD USE ANY VIDEO GAME.

A very small portion of the population have a condition which may cause a momentary loss of consciousness when viewing certain kinds of flashing lights or patterns that are commonly present in our daily environment. This condition may cause seizures while watching some kinds of television pictures or playing certain video games. Players who have not had any previous seizures may nonetheless have an undetected epileptic condition.

If you or anyone in your family has experienced symptoms linked to an epileptic condition (e.g. a seizure or loss of awareness), consult your physician before playing video games. We recommend that parents observe their children while they play video games. If you or your child experience any of the following symptoms such as dizziness, altered vision, eye or muscle twitching, involuntary movements, loss of awareness, disorientation or convulsions, DISCONTINUE USE IMMEDIATELY and consult your physician. Additionally, please follow these precautions whenever playing a video game:

- Do not sit or stand too close to the television screen. Play as far back from the screen as possible.
- Do not play if you are tired or need sleep.
- · Always play in a well lit room.
- Be sure to take a 10-15 minute break every hour while playing.

- GETTING STARTED
- Please keep these instructions for future reference, as they contain important information.



- Insert the game cartridge into the socket on top of the cycle console. Push to be sure it's fully inserted.
- Turn your TV or DVD player/VCR power **ON**.
- Slide the power switch on the cycle to **ON I**.
- To find the picture on your TV screen, set your TV's or DVD player/VCR's mode selector to INPUT or VIDEO IN.

Note: You can use this Smart Cycle® software with any Smart Cycle® model.



CYCLE CONTROLS

Handlebar Use for steering on the road or in games.

Horn Button Press to make a selection or hear the horn.

Joystick 2

Use to make selections on the menus or in activities.

Map Button Press to see a map of all activities (see page 13). Snap Shot Button Press to make a selection or take "pictures" (see page 6).

Travel Journal Button Press to see the pictures you took along your journey.

Power Switch Slide the switch to ON I or OFF O.

Exit Button

Press to exit the activities

📥 CHOOSE A RIDE



Choose a way to ride!

- · Use the joystick to scroll through choices.
- Press either handlebar button to make your selection.
- Repeat this process to choose a color and horn sound.



Find the letters!

- Pedal the cycle to drive down the road. The faster you pedal the faster you go!
- Use the handlebar to steer.
- Collect the letters shown in the upper left corner of the screen to spell Shrek's favorite words! Simply drive into them. Don't bump into the other objects.





Taking Snap Shots.

• Press the right handlebar button 🕑 to take snap shots.

Hint: You can only take snap shots in this activity.



Off ramps

 Keep traveling down the road or head towards an off-ramp sign for other fun games and activities.
 Simply bear towards the sign as you see one approaching.

Hint: If you miss your sign, you can pedal in reverse to back up.





Get the ogre army in line!

- Listen to the order Shrek wants the ogres to line up in - smallest to largest, tallest to shortest, by the numbers on their shields, etc.
- Use the joystick to scroll through the ogres. Then, press a red handlebar button to select the ogre.



- After selecting the ogre, use the joystick again to select a place in line. Then, press a red handlebar button to move the ogre into line.
- Repeat this procedure to line up all of the ogres.
- When you're finished with this activity, press the exit button () to return to the road. Pedal to the next activity.







Help Shrek and Donkey fill the cauldron and get to the castle!

- Use the joystick to move Shrek and Donkey through the forest.
- Push the joystick down to lower Shrek and Donkey to the ground and collect mud in their cauldron.

Level 1 - Collect mud from two puddles to fill the cauldron.

Level 2 - Collect mud from three puddles to fill the cauldron.

Level 3 - Collect mud from four puddles to fill the cauldron.

- Don't get hit by a witch or you will lose a broomstick.
- When you're finished with this activity, press the exit button (*) to return to the road. Pedal to the next activity.

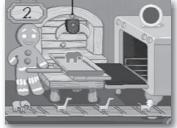
SOUNDS FROM



Help spell the words!

- First, listen to the word you need to spell. Then, listen to the sound the missing letter makes.
- Use the joystick to scroll to the missing letter at the top of the screen. Then, press a red handlebar button to choose the letter.
- When you're finished with this activity, press the exit button () to return to the road. Pedal to the next activity.

BAKING WITH GINGY



Bake cookies for Shrek!

- Use the joystick to move the crane.
 Press a red handlebar button to choose the cookies from the conveyor belt that matches the cookies on the baking sheet.
- Match all the cookies to move to the next level.

Level 1 - Match one cookie at a time.

Level 2 - Match up to two cookies at a time.

Level 3 - Match up to two cookies at a time, but pay attention to which direction the cookie is facing.

• When you're finished with this activity, press the exit button () to return to the road. Pedal to the next activity.







Pedal as fast as you can to the finish line!

• Use the joystick to choose *1 Player* or *2 Player* game. Press either handlebar button to select the game.



1 Player

 Pedal down the track as fast as you can to the finish line. Try to speed past the other characters. Get to the finish line first and you win!

Hint: Drive over arrows along the way for a speed boost!



2 Player

- Each player takes a turn. Pedal down the track as fast as you can to the finish line. Look at your time.
- Now it's time for *Player 2* to beat your time.
- The player with the fastest time wins.
- When you're finished with this activity, press the exit button () to return to the road. Pedal to the next activity.





Catch waffles for Donkey!

- Use the joystick to move Donkey and help him catch waffles on his plate. Count how many waffles Donkey catches!
- After Donkey catches all the waffles, pedal the cycle to pour syrup on them!
- When you're finished with this activity, press the exit button 🐨 to return to the road. Pedal to the next activity.





snap shot



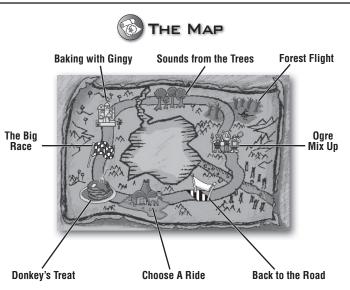
See previous snap shot

 Press the travel journal button Devices. Then use the joystick and handlebar buttons to review and select a snap shot.



Stamp Tool Erase

- Next, use the joystick and handlebar buttons to select the stamp tool to decorate your picture.
- Choose a stamp with the joystick and handlebar buttons and place it on the snap shot.
- Select the erase button with to clear the screen and decorate another picture.



 You can travel around the track and head onto an off-ramp to access activities or simply press the map button in the course.

CARE

- Wipe with a clean cloth dampened with a mild soap and water solution. Do not immerse.
- This product has no consumer serviceable parts. Do not take this product apart.



 Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities (Europe only).

CONSUMER INFORMATION

